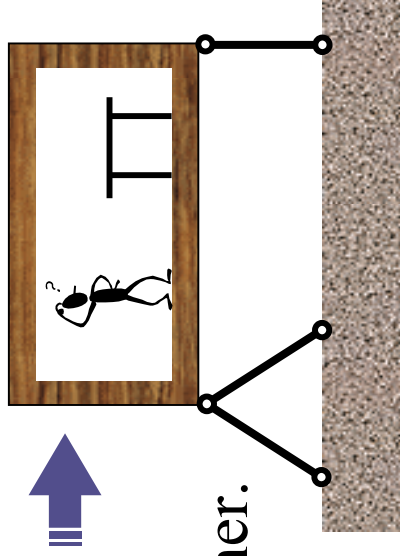


3.2 Forces acting on a solid body

3.2.1 Task, assumptions

The basic task:

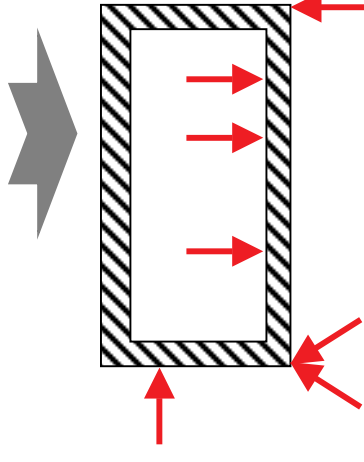
In more general way describe mathematically
The mechanical effects of loading on a structure
And effects of one part of a structure on to the other.



Structure (its parts) will be idealized

By rigid (undeformable) bodies

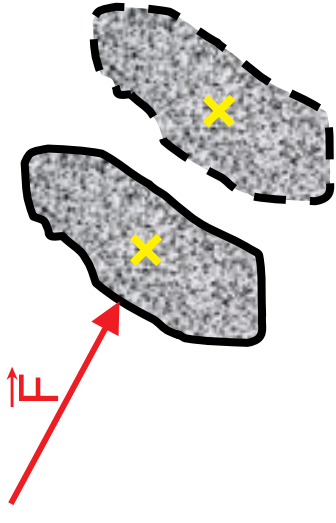
In 2D (plates) or 3D (solids).



Effects will be described again
Using the vector quantities –
Forces and static moments.

3.2.3 Effect of forces on a rigid body

- a) Points on a body found along the line of action of a force are subjected to translation that depends on the force magnitude, direction and orientation.



- Points on a body not found along the line of action of a force are subjected to both translation and rotation.

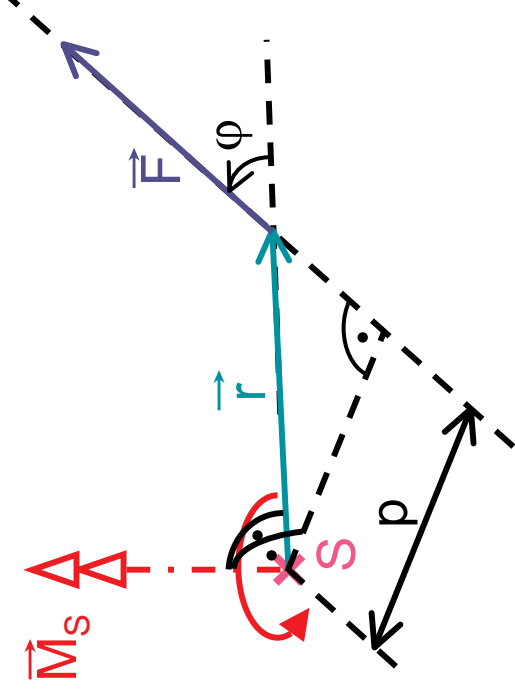


3.2.4 Static moment of a force about a point

The static moment \vec{M}_S of a force about a point is introduced to express the rotational effect of a force \vec{F} about a point S.

$$\vec{M}_S = \vec{r} \times \vec{F}$$

\vec{r} is called the *position vector with origin at point S and the end point at any location along the force line of action*



From the definition of vector (cross) product:

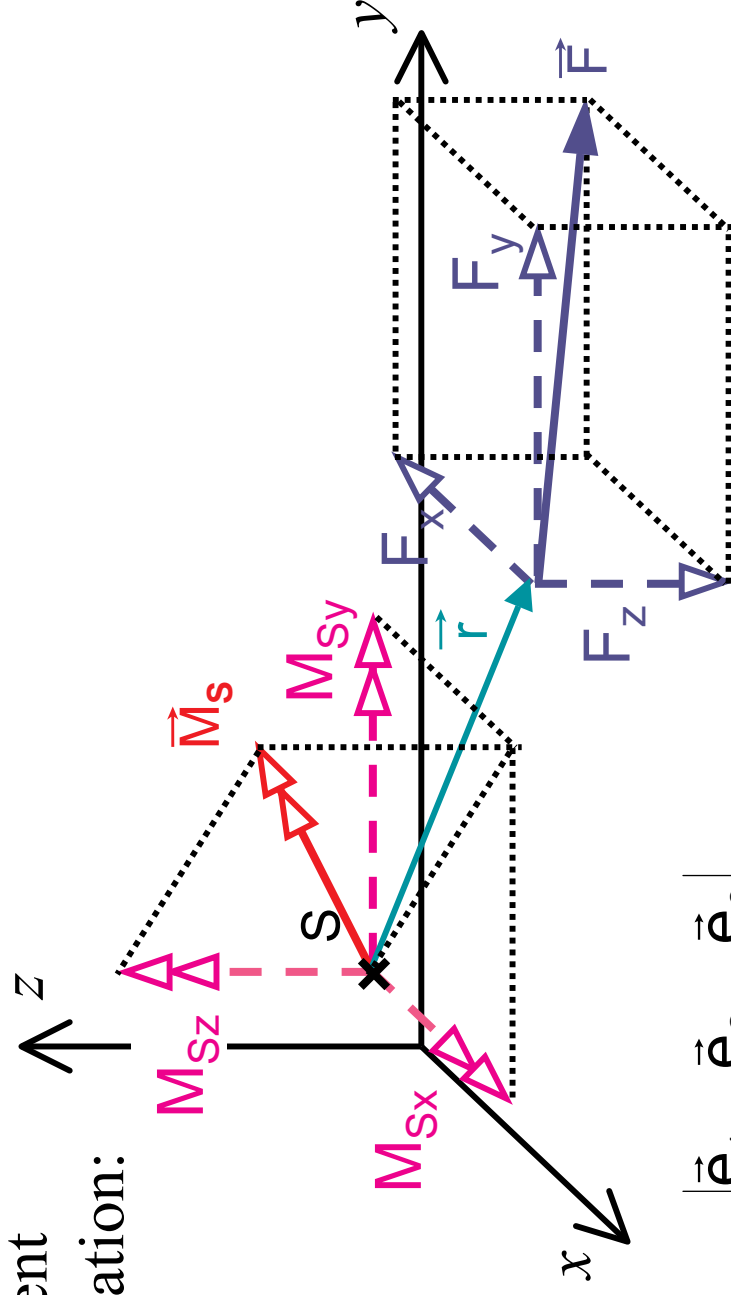
- \vec{M}_S is a vector tied to point S and perpendicular to the plane specified by point S and force vector \vec{F}
- vectors \vec{r} , \vec{F} a \vec{M}_S form the right-handed coordinate system
- magnitude $M_S = r F \sin \varphi = \pm F p$

Basic unit:

Nm (Newton meter)

1 Nm = 1 kg m² s⁻²

Component
representation:



$$\begin{aligned}
 \vec{M}_s &= \vec{r} \times \vec{F} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix} \\
 &= (r_y F_z - F_y r_z) \vec{e}_1 + (r_z F_x - F_z r_x) \vec{e}_2 + (r_x F_y - F_x r_y) \vec{e}_3 \\
 &= M_{sx} \vec{e}_1 + M_{sy} \vec{e}_2 + M_{sz} \vec{e}_3 = \{M_{sx}, M_{sy}, M_{sz}\}
 \end{aligned}$$

- magnitude of vector \vec{M}_S :

$$M_S = (M_{Sx}^2 + M_{Sy}^2 + M_{Sz}^2)^{1/2}$$

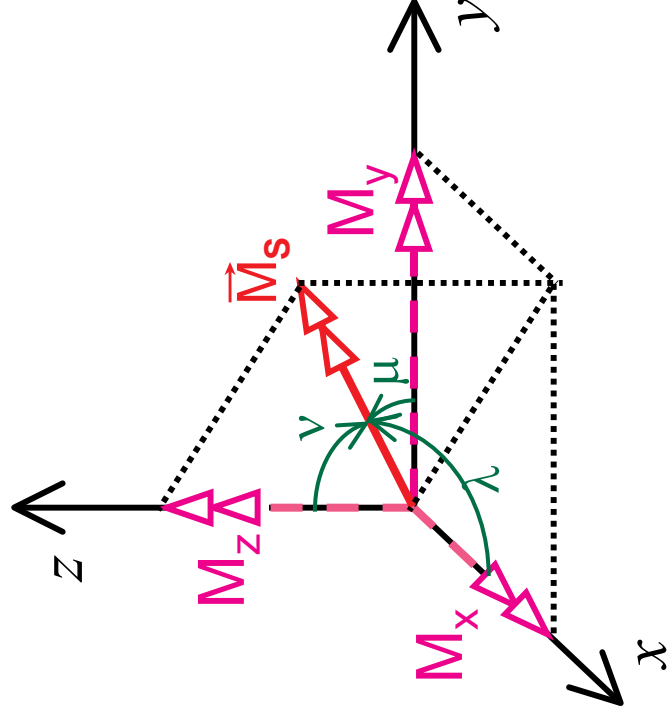
- directional angles:

$$\cos \lambda = \frac{M_{Sx}}{M_S}$$

$$\cos \mu = \frac{M_{Sy}}{M_S}$$

$$\cos \nu = \frac{M_{Sz}}{M_S}$$

$$\cos^2 \lambda + \cos^2 \mu + \cos^2 \nu = 1$$



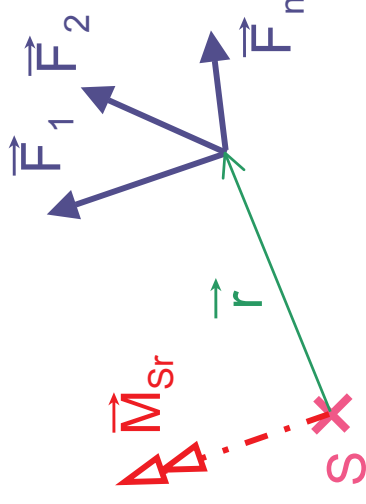
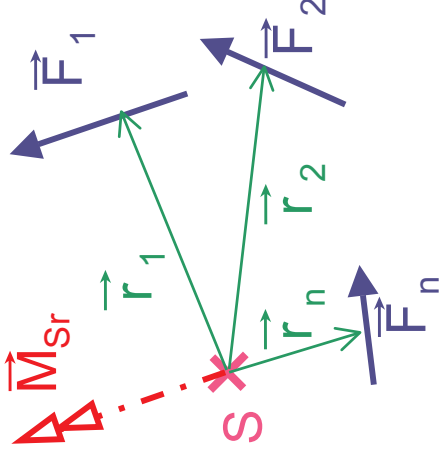
- static moment of a system of forces about a point

$$\vec{M}_{Sr} = \sum_{i=1}^n \vec{M}_{Si} = \sum_{i=1}^n (\vec{r}_i \times \vec{F}_i)$$

- static moment of a concurrent system forces – moment (the Varignon) theorem

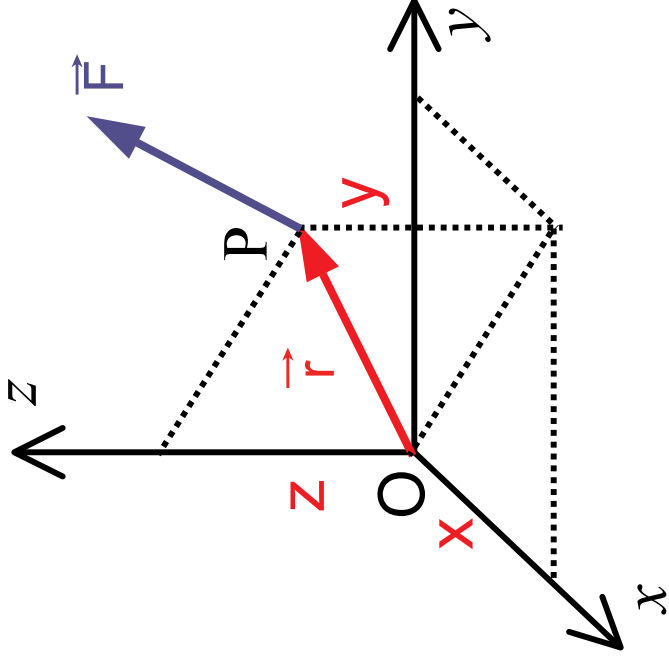
$$\vec{M}_{Sr} = \sum_{i=1}^n \vec{M}_{Si} = \sum_{i=1}^n (\vec{r} \times \vec{F}_i) = \vec{r} \times \sum_{i=1}^n \vec{F}_i = \vec{r} \times \vec{F}_r$$

Sum of moments of individual forces about point S	=	Moment of the resultant force about point S
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Special case: Static moment of a force about the origin

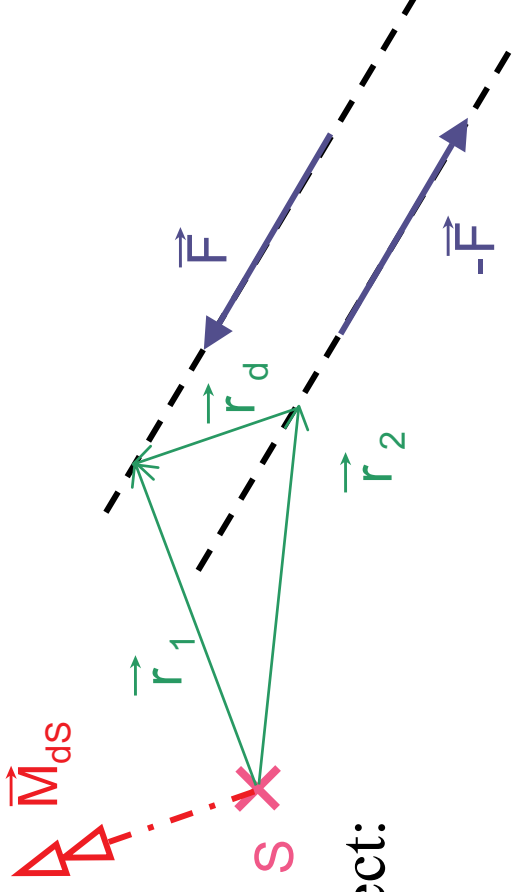
vector $\vec{r} = \{x, y, z\}$ is a position vector containing an arbitrary point P located on the line of action of \vec{F}



$$\begin{aligned}
 \vec{M}_O &= \vec{r} \times \vec{F} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ x & y & z \\ F_x & F_y & F_z \end{vmatrix} \\
 &= (yF_z - F_y z) \vec{e}_1 + (zF_x - F_z x) \vec{e}_2 + (xF_y - F_x y) \vec{e}_3 \\
 &= M_{Ox} \vec{e}_1 + M_{Oy} \vec{e}_2 + M_{Oz} \vec{e}_3 = \{M_{Ox}, M_{Oy}, M_{Oz}\}
 \end{aligned}$$

3.2.5 Moment of two parallel forces (couple)

- couple forces = two parallel forces having the same magnitude but opposite direction



- force (translational) effect:

$$\vec{F} + (-\vec{F}) = \vec{0}$$

- static moment about S:

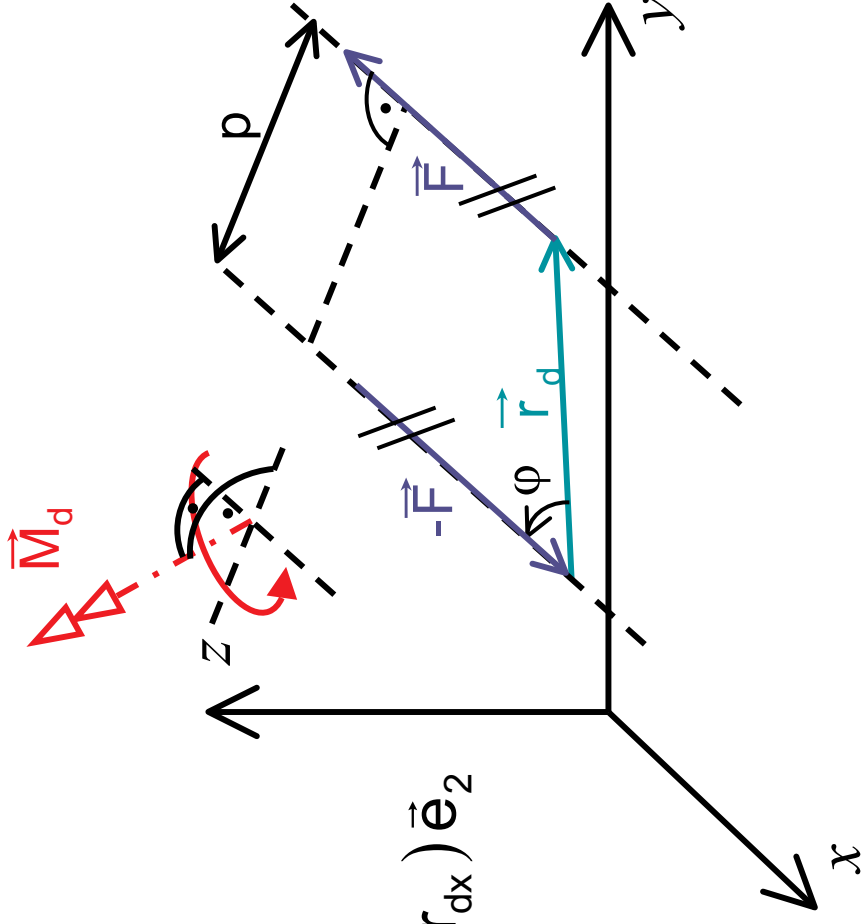
$$\vec{M}_{ds} = (\vec{r}_1 \times \vec{F}) + [\vec{r}_2 \times (-\vec{F})] = (\vec{r}_1 - \vec{r}_2) \times \vec{F} = \vec{r}_d \times \vec{F}$$

- * does not depend on the position of S, the same about every point

- * about a line normal to the plane that contains the couple forces

- vector $\vec{M}_d = \vec{r}_d \times \vec{F}$ is called couple
- * vector about a line normal to the plane containing the couple forces
- * represents only rotational effect
- * magnitude $M_d = r_d F \sin \varphi = \pm F p$
- * components:

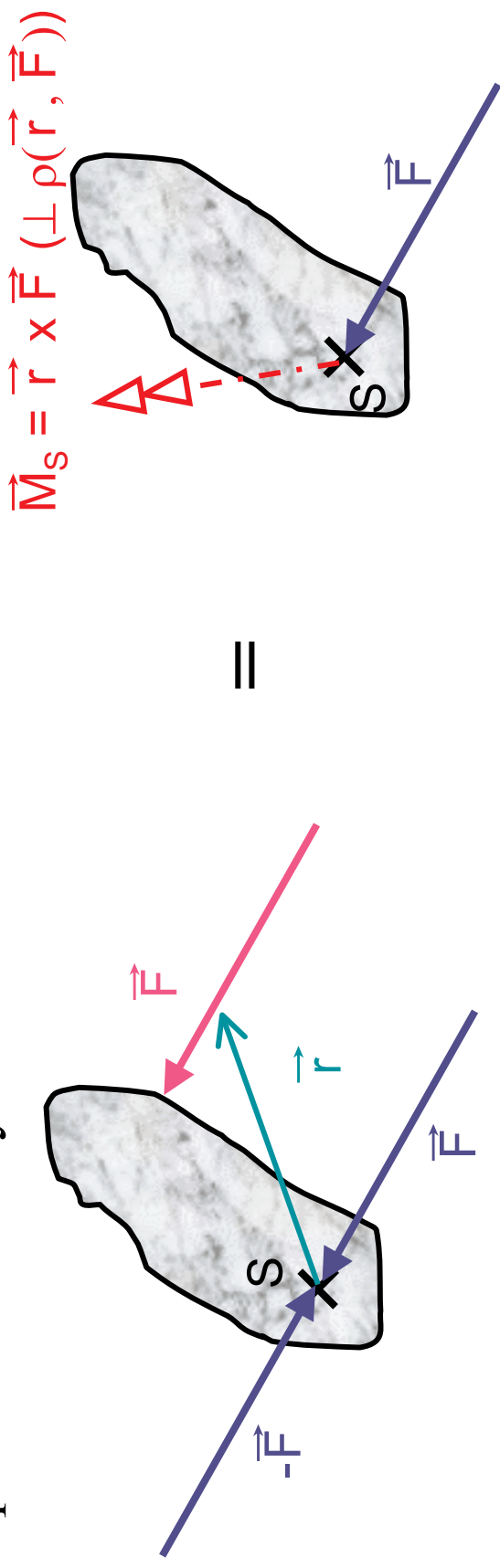
$$\begin{aligned}
 \vec{M}_d &= \vec{r}_d \times \vec{F} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ r_{dx} & r_{dy} & r_{dz} \\ F_x & F_y & F_z \end{vmatrix} \\
 &= (r_{dy}F_z - F_y r_{dz})\vec{e}_1 + (r_{dz}F_x - F_z r_{dx})\vec{e}_2 \\
 &\quad + (r_{dx}F_y - F_x r_{dy})\vec{e}_3 \\
 &= M_{dx}\vec{e}_1 + M_{dy}\vec{e}_2 + M_{dz}\vec{e}_3 \\
 &= \{M_{dx}, M_{dy}, M_{dz}\}
 \end{aligned}$$



- * the couple \vec{M}_d is a free vector, the effect of such a vector is not changed if the couple forces are:
- rotated or shifted in their own plane
 - placed into a parallel plane
 - replaced by a different couple forces acting in the same or parallel plane and have the same resulting moment \vec{M}_d

3.2.6 Reduction of a force to a point

= representation of the static effect of a force \vec{F} on to a given point S in a body.



Effect of a force F on a point S :

- translational represented by the force vector \vec{F} acting in S
- rotational given by the moment vector \vec{M}_S of the force \vec{F} about S

Special case: Reduction of a force to the origin

Vector $\vec{r} = \{x, y, z\}$ is a position vector with end point P resting on the line of action of \vec{F} .

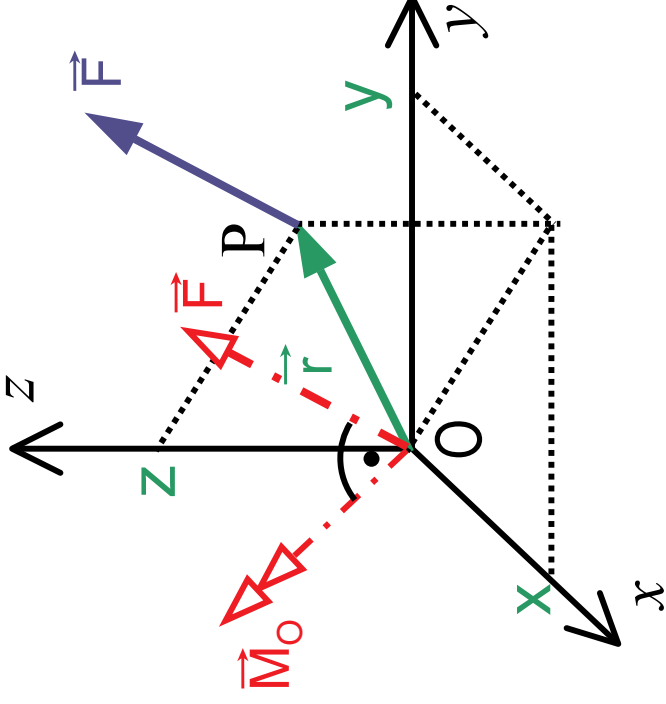
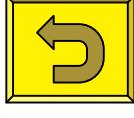
Effect of a force F on the origin:

- translational: $\vec{F} = \{F_x, F_y, F_z\}$
- rotational :

$$\vec{M}_O = \vec{r} \times \vec{F} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ x & y & z \\ F_x & F_y & F_z \end{vmatrix}$$

$$= (yF_z - F_y z)\vec{e}_1 + (zF_x - F_z x)\vec{e}_2 + (xF_y - F_x y)\vec{e}_3$$

$$= M_{Ox}\vec{e}_1 + M_{Oy}\vec{e}_2 + M_{Oz}\vec{e}_3 = \{M_{Ox}, M_{Oy}, M_{Oz}\}$$



Note: $\vec{M}_O \perp \vec{F} \Rightarrow \vec{M}_O \cdot \vec{F} = M_{Ox}F_x + M_{Oy}F_y + M_{Oz}F_z = 0$

3.2.7 Static moment of a force about a line

- notation M_e
- definition: $M_e = \vec{e} \cdot (\vec{r} \times \vec{F})$
 - * \vec{e} is a unit vector in the direction of \vec{e}
 - * \vec{r} is a vector with the starting point at any location along \vec{e} and the end point at any location along the line of action of \vec{F}

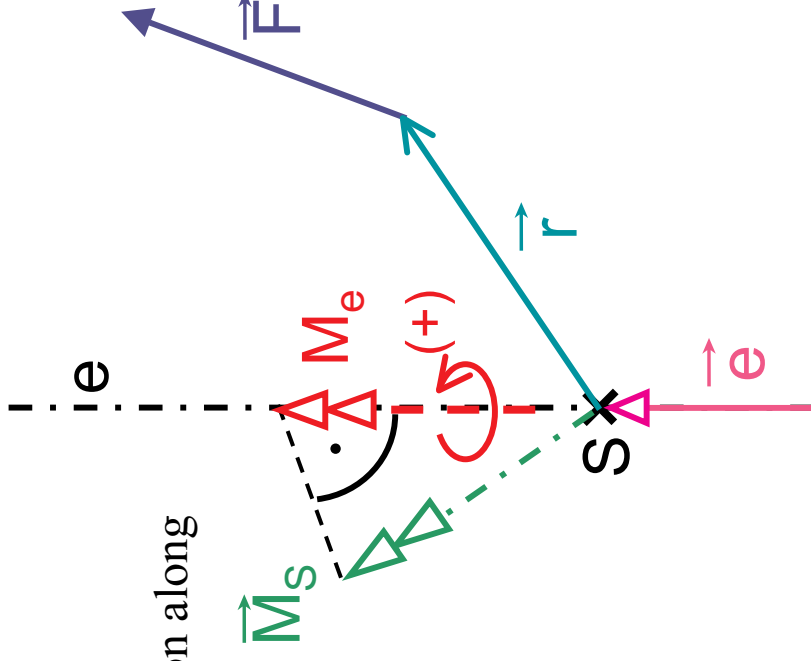
- scalar representing the rotational effect of \vec{F} about \vec{e}

- representation:

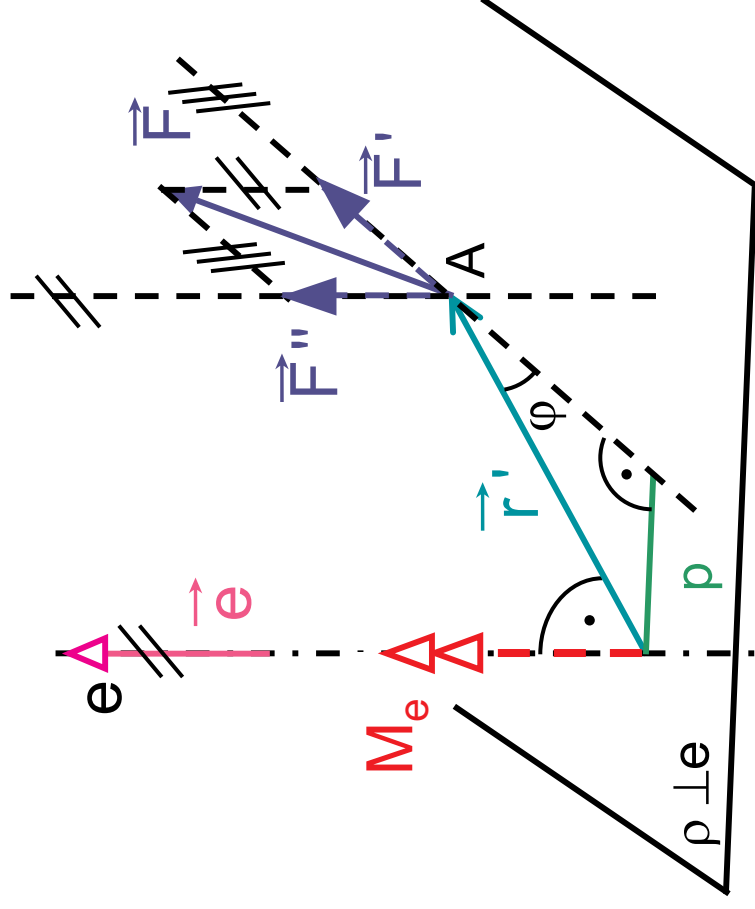
$$M_e = \vec{e} \cdot (\vec{r} \times \vec{F})$$

projection \vec{M}_S
along \vec{e}

\vec{M}_S ... static moment
of \vec{F} about \vec{e} passing
through S



- another way of representation



- choose $\vec{r}' \perp \vec{e}$
- plane $\rho \perp \vec{e}$, $A \in \rho$
- \vec{F} represented by the summation $\vec{F} = \vec{F}' + \vec{F}''$, where \vec{F}' is normal projection of \vec{F} into ρ \vec{F}'' is normal projection of \vec{F} along line \parallel with \vec{e}

$$\text{vector } \parallel \vec{e} \quad \text{vector } \perp \vec{e}$$

$$\underbrace{(\vec{r}' \times \vec{F}')}_{\text{vector } \parallel \vec{e}} + \underbrace{\vec{e} \cdot (\vec{r}' \times \vec{F}'')}_{\text{vector } \perp \vec{e}}$$

$$M_e = \vec{e} \cdot (\vec{r}' \times \vec{F}) = \vec{e} \cdot [\vec{r}' \times (\vec{F}' + \vec{F}'')] = \vec{e} \cdot (\vec{r}' \times \vec{F}') + \vec{e} \cdot (\vec{r}' \times \vec{F}'')$$

$$M_e = \vec{e} \cdot (\vec{e} r' F' \sin \phi) = \pm F' p$$

Special case: Static moment about coordinate axes

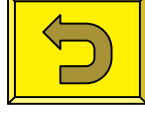
Axis x: $\vec{e}_1 = \{1, 0, 0\}$

$$M_x = \vec{e}_1 \bullet (\vec{r} \times \vec{F}) = \begin{vmatrix} 1 & 0 & 0 \\ x & y & z \\ F_x & F_y & F_z \end{vmatrix} = (yF_z - F_y z)$$

Axis y: $M_y = z F_x - x F_z$

Axis z: $M_z = x F_y - y F_x$

Compare with the components of the static vector about origin!



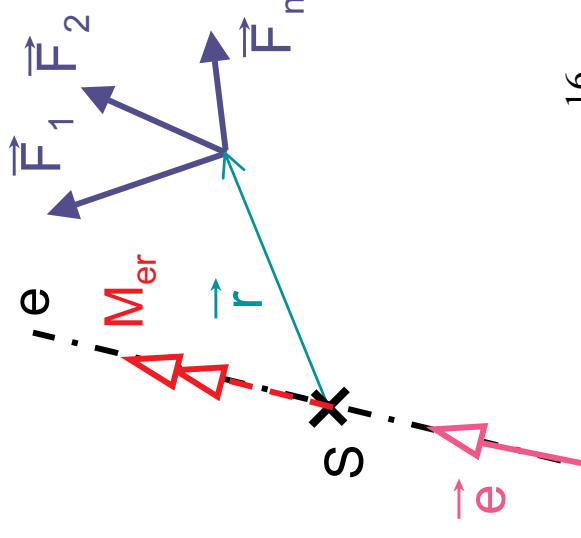
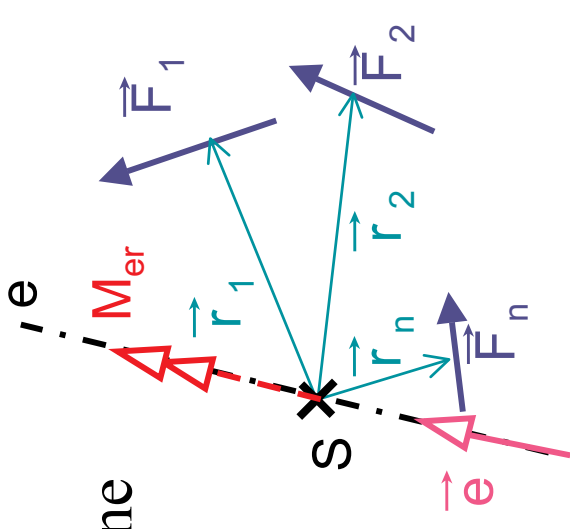
- static moment of a system of forces about a line

$$M_{er} = \sum_{i=1}^n M_{ei} = \sum_{i=1}^n \vec{e}_i \cdot (\vec{r}_i \times \vec{F}_i)$$

- static moment of a concurrent system of forces – moment (the Varignon) theorem

$$M_{er} = \sum_{i=1}^n M_{ei} = \vec{e} \cdot \left(\vec{r} \times \sum_{i=1}^n \vec{F}_i \right) = \vec{e} \cdot (\vec{r} \times \vec{F}_r)$$

Sum of moments of individual forces about a line \mathbf{e} = Moment of the resultant force about a line \mathbf{e}



3.2.8 Static moment of couple forces about a line

$$\begin{aligned} \vec{M}_{de} &= \vec{e} \cdot (\vec{r}_1 \times \vec{F}) + \vec{e} \cdot [\vec{r}_2 \times (-\vec{F})] = \vec{e} \cdot [(\vec{r}_1 - \vec{r}_2) \times \vec{F}] \\ &= \vec{e} \cdot (\vec{r}_d \times \vec{F}) = \vec{e} \cdot \vec{M}_d \dots \text{projection of moment } \vec{M}_d \text{ along the axis } \vec{e} \end{aligned}$$

